

# Wathek LOUED Ph.D.

AI LEAD · RESEARCHER · DATA SCIENTIST · SOFTWARE ARCHITECT · DEVOPS

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## Skills

<b>OS</b>	GNU/Linux, OS X, Microsoft Windows, Android.
<b>AI</b>	Tensorflow, Keras, PyTorch, Spark.
<b>Blockchain</b>	Solidity, EVM, Truffle, Hardhat.
<b>Cloud</b>	Amazon Web Service (AWS), Google Cloud Platform (GCP), Digital Ocean, Microsoft Azure, OVH.
<b>IaC</b>	Cloudformation/CDK, Terraform.
<b>Containers</b>	Docker, Podman, LXC, Kubernetes, Openshift/OKD.
<b>Programming Languages</b>	C, C++, Golang, Java, Kotlin, Python, Typescript, Dart, PHP, JavaScript, Node.js, .Net.
<b>DBMS</b>	MySQL/MariaDB, SQLite, PostgreSQL, Oracle Database, MongoDB, Redis.
<b>Frameworks/Libraries</b>	Flutter, Angular, Spring Framework, Qt, GTK.
<b>VCS</b>	Git, SVN
<b>Human Languages</b>	French, English, Arabic

## Active Certifications

2023



## Publications

- Demdah, K. M., Ben Cheikh, T. L., Loued, W. B., Taheri, S., Marseille, A. and Peters, J. (2024). Graph Neural Network-based Approach to Geo-locate Assets from Sketch maps. International Conference Proceedings Series by ACM (ISBN : 979-8-4007-1624-9) - ICGDA 2024
- 2024 Loued, W. B., Porcher, A., Lieb, L., Pigot, H., Lorrain, D., Guerin, C. and Chauvin, C. (2017). Amelis : intégration d'un agent virtuel pour faciliter l'interaction avec un calendrier interactif. Paris, CHT'17 Challenge Handicap & Technologies 2017. France
- 2017 Porcher, A., Loued, W. B., Pigot, H., Lorrain, D., Guerin, C., and Chauvin, C. (2017). Conception participative et interdisciplinaire d'un agent virtuel émotionnel pour une technologie destinée aux aînés. 9ème colloque EPIQUE 2017, L'Ergonomie des technologies pour le développement des compétences, Dijon, France. Actes du 9ème Congrès de Psychologie Ergonomique EPIQUE 2017.
- 2017 Lieb, L., Loued, W. B., Porcher, A., and Pigot, H. (2017). Attente des aînés lors d'interactions avec un agent virtuel. Angers, 3ème congrès annuel Technologies et Usages du CENTICH. France
- 2016 Porcher, A., Loued, W. B., Lieb, L., Pigot, H., Lorrain, D., Guerin, C., and Chauvin, C. (2016). Projet de conception participative du calendrier Amelis : Placer les aînés au cœur de la conception technologique. Congrès Age 3.0.
- 2016 Pigot, H., Porcher, A., Loued, W. B., Lieb, L., Lorrain, D., Guerin, C., and Chauvin, C. (2016). ACG2016 : Favoriser l'innovation en recherche sur le vieillissement / CAG2016 : Fostering Innovation in Research on Aging, Montréal, 45e Réunion scientifique et éducative annuelle/45th Annual Scientific and Educational Meeting of the CAG.
- 2016 Loued, W. B., Porcher, A., Lieb, L., Pigot, H., Lorrain, D., Chauvin, C., and Guerin, C. (2016). Amelis : concevoir un agent virtuel expressif intégré à un calendrier interactif pour des aînés. WACAI, Brest.
- 2016 Loued, W. B., and Pigot, H. (2016). Emotional Virtual Agent to Improve Ageing in Place with Technology. In Proceedings of the 6th International Conference on Digital Health Conference (DH '16). ACM, New York, NY, USA, 169-170.  
DOI=<https://dx.doi.org/10.1145/2896338.2896368>

# Professional Experience

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## Amazon Web Services, Inc.

CLOUD APPLICATION ARCHITECT

- Develop customers solutions.
- Create and deploy **modern data architectures**.
- Conduct workshops about **Data and AI**.
- Create **GenAI** prototypes.
- Create CDK/Cloudformation and Terraform IaC.

Montréal, Canada

October 2022 - Today

## Heyday by Hootsuite

AI TEAM LEAD / RESEARCHER

- **Manage AI Team and NLP projects.**
- Train GPT Models.

Montréal, Canada

May 2022 - October 2022

## Olameter Inc.

AI LEAD / RESEARCHER / DATA SCIENTIST

- **Manage AI Team and projects.**
- Collect and analyze data.
- Experiment and develop deep learning architectures for image recognition and **object detection** (EfficientDet, Mask-RCNN, Mobilenet, Faster-RCNN, Bonnet, etc).
- Create models for time sequence analysis.
- Experiment and develop generative models for image denoising.
- Create Android services with integrated deep learning models.
- **DevOps** : Create containers for deep learning model deployment using orchestrator such as K8s. Deploy Tensorflow model using **TF-Serving** and **MLFlow**.
- Used technologies : **Tensorflow, Pytorch, TFLite, Python, Kotlin, Android, Docker, nvidia-docker and Kubernetes**.

Montréal, Canada

September 2019 - May 2022

## Groupe TBM Inc.

ARCHITECT DEVOPS

- Develop internal tools.
- Create backend architecture for internal tools. Used technologies : **Spring, Kotlin, Typescript et Angular**.
- Implement API based on GraphQL.
- **DevOps** : Install and configure servers for application deployment using containers. Used technologies : **AWS, GCP, Openshift/OKD, Kubernetes and Docker**.
- **IA** : Implement classification models for images.

Montréal, Canada

January 2018 - September 2019

## Université de Sherbrooke

LECTURER

- Course : **Distributed and multiagents systems**.

Sherbrooke, Canada

August 2017 - December 2017

## Laboratoire DOMUS, Université de Sherbrooke

PH.D. STUDENT

- Create the architecture of the intelligent calendar.
- Manage developers working on the intelligent calendar.
- Create user interfaces for elderlies, that integrates **emotion communication** via **emotional virtual agents**.
- Develop an intelligent calendar adapted for elderlies.
- **Demo video** : [https://youtu.be/7Ln\\_upyQJWA](https://youtu.be/7Ln_upyQJWA).
- Run experiments at elderlies' homes of the intelligent calendar.
- Organize seminars of Intelligent Environments Research Center (**CREI**).

Sherbrooke, Canada

January 2015 - August 2018

## Laboratoire DOMUS, Université de Sherbrooke

INTERN

- Develop an emotion analyzer from facial expression using AI.
- Develop advanced user interfaces to help elderlies to prepare meal.

Sherbrooke, Canada

February 2014 - August 2014

## Gedeom Communication / Group-Labs

SOFTWARE ENGINEER

- Develop an e-commerce solution for car parts.
- Install, configure and administrate GNU/Linux Servers.
- Construct a multitouch interactive table and develop a Desktop Environment Like.

Toulouse, France

September 2010 - February 2014

# **Education**

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## **Université de Sherbrooke**

PH.D. IN COMPUTER SCIENCE

*Sherbrooke, Canada*

2015 - 2018

- **Thesis Subject :** Facilitate the use of computer interfaces to elderly by implementing emotional user interfaces capable to convey emotional information.

## **École Nationale d'Ingénieurs de Carthage**

ENGINEER'S DEGREE IN COMPUTER SCIENCE

*Tunis, Tunisia*

2011 - 2014

- **Project Subject :** Implement an emotion analyzer based on facial expressions.

# **Personal Projects**

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**Mask-RCNN in TFLite :** A guide explaining how to convert Mask-RCNN to TFLite to use with mobile devices.

**WBT :** Implementation of Behavior Tree in Node.js.

**CabMed :** Doctor's office management software implemented in C++ and Qt.

**Hémodialyse :** A Desktop application to manage hemodialysis centers.

**qTuio :** Implementation of TUIO protocol for Qt to use with multitouch interfaces.

# **Areas of interest**

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READING   AIKIDO   MECHANICS   MUSIC   ELECTRONIC   ROBOTIC